

# Using Type Annotations to Improve Your Code

The background of the slide features two grey birds with red beaks perched on a dark branch. The birds are facing each other, and the background is a soft, light greenish-yellow gradient.

Birds-of-a-Feather Session

Werner Dietl, University of Waterloo  
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# Open for questions

Survey:

Did you attend the tutorial? The locking talk?

Which of these best describes you?

- Specific question / concern / feedback
- Specific problem / use case / tool
- Curious, want to learn more

Please raise questions / issues



# Schedule

Java 8 syntax for type annotations

Pluggable types: a use of type annotations

Questions and discussion



# Since Java 5: declaration annotations

Only for **declaration** locations:

**@Deprecated**

class

```
class Foo {
```

field

```
    @Getter @Setter private String query;
```

```
    @SuppressWarnings("unchecked")
```

```
    void foo() { ... }
```

method

```
}
```



# Java 8 adds type annotations

Annotations on all occurrences of types:

```
@Untainted String query;  
List<@NonNull String> strings;  
myGraph = (@Immutable Graph) tmp;  
class UnmodifiableList<T>  
    implements @ReadOnly List<T> {}
```



# How Java 8 treats type annotations

Stored in classfile

Handled by javac, javap, javadoc, ...

Writing type annotations has **no effect** unless you run an annotation processor



# Write annotations before the element

Write declaration annotations before the decl.

Write type annotations before the type

```
@Override
```

```
public @NonNull String toString() {...}
```

Don't split them up:

```
@NonNull
```

```
public String toString() {...}
```



# Array annotations

```
String [] [] a;
```

An **array** of **arrays** of **strings**





# Array annotations

String

[]

[] a;

An

array of  
arrays of  
strings



# Array annotations

String

[]

[] a;

A **read-only array** of  
non-empty arrays of  
English strings



# Array annotations

```
@English String @ReadOnly [] @NonEmpty [] a;
```

A **read-only array** of  
non-empty arrays of  
English strings

Rule: write the annotation before the type



# Explicit method receivers

```
class MyClass {  
    public String toString() {}  
    public boolean equals(Object other) {}  
  
}
```



# Explicit method receivers

```
class MyClass {  
    public String toString() {}  
    public boolean equals(Object other) {}  
  
}
```

```
myval.toString();  
myval.equals(otherVal);
```



# Explicit method receivers

```
class MyClass {  
    public String toString(MyClass this) {}  
    public boolean equals(MyClass this,  
                          Object other) {}  
}
```

```
myval.toString();  
myval.equals(otherVal);
```

No impact on method  
binding and overloading



# Explicit method receivers

```
class MyClass {  
    public String toString(@ReadOnly MyClass this) {}  
    public boolean equals(@ReadOnly MyClass this,  
                          @ReadOnly Object other) {}  
}
```

```
myval.toString();  
myval.equals(otherVal);
```

Rationale: need a syntactic location for type annotations



# Constructor return & receiver types

Every constructor has a return type

```
class MyClass {  
    @TReturn MyClass(@TParam String p) {...}
```

Inner class constructors also have a receiver

```
class Outer {  
    class Inner {  
        @TReturn Inner(@TRecv Outer Outer.this,  
            @TParam String p) {...}
```





# Why were type annotations added to Java?



# Annotations are a specification

- More concise than English text or Javadoc
  - Machine-readable
  - Machine-checkable
- 
- Improved documentation
  - Improved correctness



# Pluggable Type Systems

- Use Type Annotations to express properties
- Prevent errors at compile time

 <http://CheckerFramework.org/>

Twitter: @CheckerFrmwrk

Facebook/Google+: CheckerFramework



# Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent **enough** errors

```
System.console().readLine();
```

```
Collections.emptyList().add("one");
```



# Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent enough errors

```
NullPointerException
```

```
System.console().readLine();
```

```
Collections.emptyList().add("one");
```



# Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent enough errors

```
System
```

```
UnsupportedOperationException
```

```
Collections.emptyList().add("one");
```



# Solution: Pluggable Type Checking

1. Design a type system to solve a specific problem
2. Write type qualifiers in code (or, use type inference)

```
@Immutable Date date = new Date();  
    date.setSeconds(0); // compile-time error
```

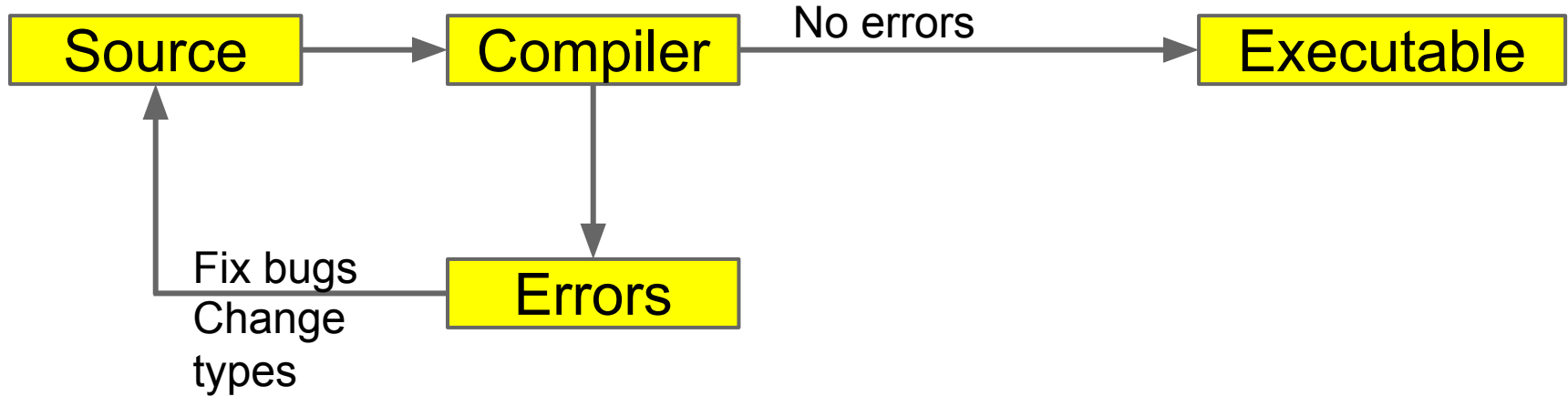
3. Type checker warns about violations (bugs)

```
% javac -processor NullnessChecker MyFile.java
```

```
MyFile.java:149: dereference of possibly-null reference bb2  
    allVars = bb2.vars;  
                ^
```

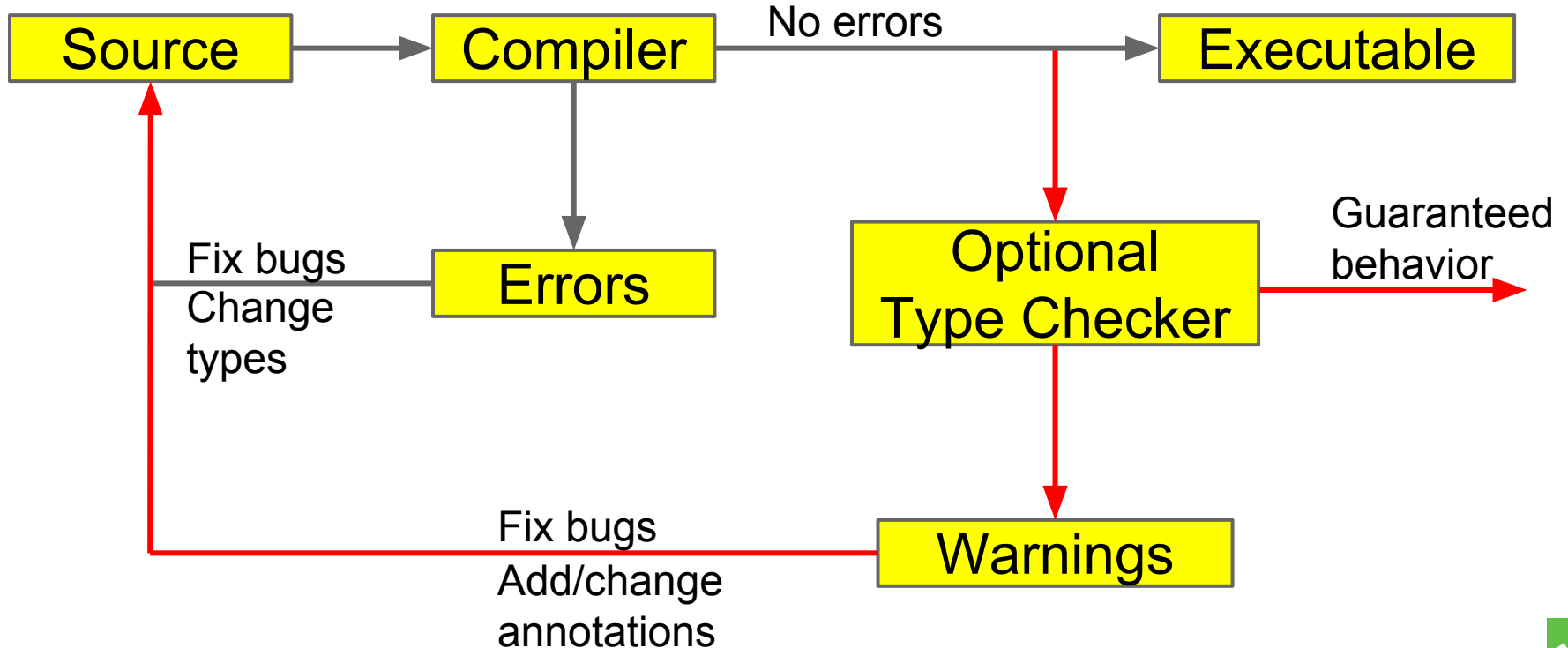


# Type Checking

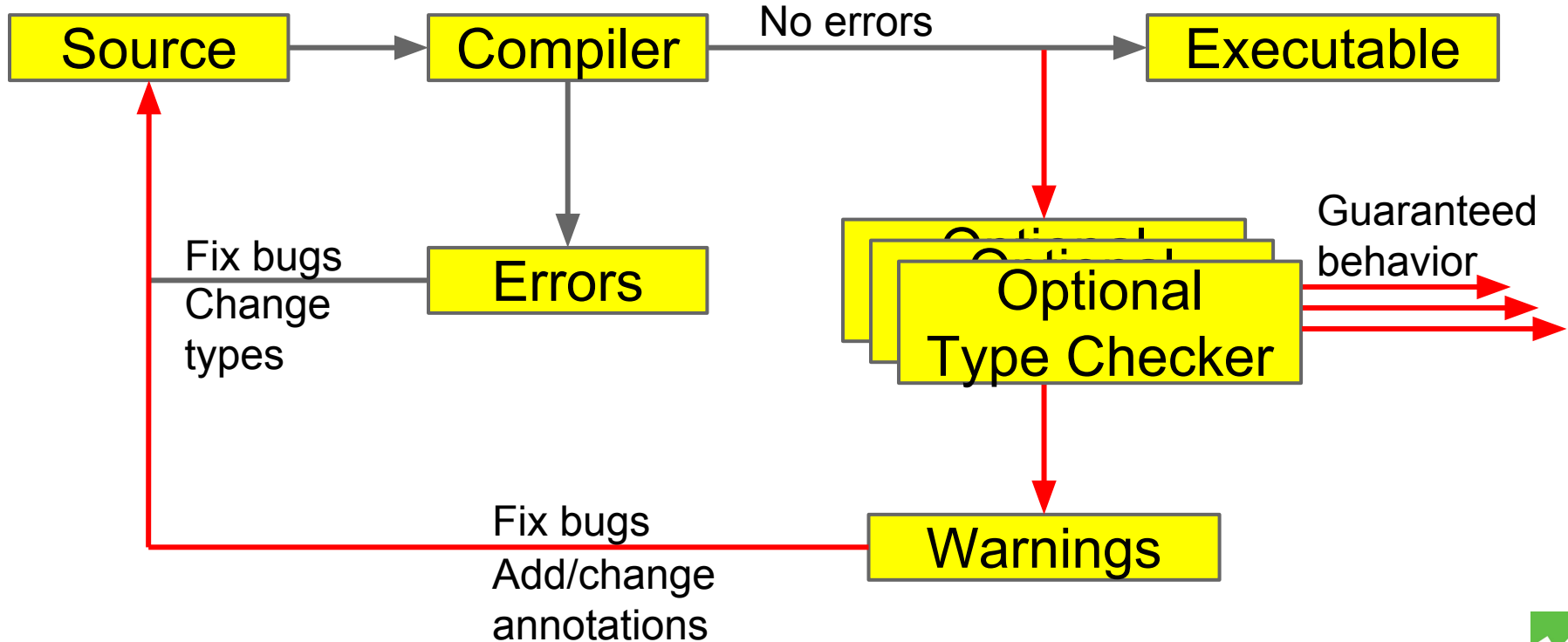




# Optional Type Checking



# Optional Type Checking



# Example type systems

Null dereferences (`@NonNull`)

Equality tests (`@Interned`)

Concurrency / locking (`@GuardedBy`)

Command injection vulnerabilities (`@OsTrusted`)

Privacy (`@Source`)

Regular expression syntax (`@Regex`)

printf format strings (`@Format`)

Signature format (`@FullyQualified`)

Compiler messages (`@CompilerMessageKey`)

Fake enumerations (`@Fenum`)

**You can write your own checker!**



# CF: Java 6 & 7 compatibility (+ no dependence on Checker Framework)

Annotations in comments

```
List</*@Nonnull*/ String> strings;
```

Comments for arbitrary source code

```
/*>>> import myquals.TRecv; */
```

...

```
int foo(/*>>> @TRecv MyClass this, */  
        @TParam String p) {...}
```



# Static type system

Plug-in to the compiler

Doesn't impact:

- method binding
- memory consumption
- execution

A future tool might affect run-time behavior



# Problem: annotation effort

Programmer must write type annotations

- on program code
- on libraries

Very few: 1 per 100 lines, often much less

- depends on the type system

Solution: type inference



# Type inference within a method

- Called “flow-sensitive refinement”
- A variable can have different types on different lines of code
- Low overhead
- Always used

```
x.toString(); // warning: possible NPE
if (x!=null) {
    x.toString(); // no warning
}
x.toString(); // warning: possible NPE
```

Does not affect type signatures



# Whole-program type inference

- Analyze **all** the code at once
- Determine the globally optimal annotations

Approach:

- Introduce placeholder for each location
- Use the same type rules to generate constraints
- Use a solver to find a solution

Available (beta) with the Checker Framework





Practicality

Testing

Built-in Type  
Systems

Pluggable  
Type Systems

Formal  
Verification

Guarantees



# Conclusions

Type Annotations added in Java 8

Checker Framework for creating type checkers

- Featureful, effective, easy to use, scalable

Prevent bugs at compile time

Improve your code!

<http://CheckerFramework.org/>

